

## GAMES

**Blind Partners:** After players leave the first tee, the partners are drawn. A player doesn't know with whom he/she is paired until completion of play.

**Circle Four:** Before play begins, circle 4 holes to throw out from your score.

**Crier's Tourney:** Throw out the three worst scores on your card and take PAR.

**Designated Driver:** All players hit off the tee. Select the best drive. Each player will use that hit as their first hit and continue to hit their ball from that point to finish.

**Eclectic:** Choose best score on each hole after two weeks of play.

**Even Holes:** Only scores on even-numbered holes will be counted.

**Five Blind Holes:** Pro Shop will choose five holes that count, but you won't know until play is over.

**Least Putts:** Players keep track of their putts for the round. The winner is the golfer with the fewest putts. No putts conceded. Only those putts made on the green count, even if the putter is used off the green.

**Odd Holes:** Only scores on odd holes will count.

**Pro's Choice:** Pro will pick game.

**Scramble:** 2 or 4 person game. All players tee off. Everyone moves to the best shot. All hit again. Continue in this manner to the completion of the hole.  $\frac{1}{4}$  of combined handicap for a 4 person team,  $\frac{1}{2}$  of combined handicap for a 2 person team.

**Variations: Step-Aside:** The player whose shot is used does not hit the next shot.

**Quota On Drives:** Player must use a certain number of their drives.

**Hitting From A Different Tee:** Tees could be different for different flights.

## **GAMES – continued**

**Scotch Scramble:** Men hit from the odd tees, pick the best shot and the ladies each hit from that spot. The men then pick the best shot. Continue in this manner until the ball is holed. Ladies hit from the even tees.

**Select A Drive:** 2 or 4 person game. All players tee off on every hole and pick the best shot. Then everyone places their ball at the location and plays his/her own ball until the ball is holed. Use full handicap. Variation: On the par 3's each player hits his/her own ball until the ball is holed.

**State Medallion:** Player's low gross and low net scores are recorded on four Thursdays and used to qualify you for the club's Low Gross and Low Net Medallions (Best two scores out of four).

**Three Clubs and a Putter:** Players bring only three clubs and a putter to play nine holes.

**T's and F's:** Only these holes will be used for awards – 10, 12, 13, 14, & 15.

**The Tournament Chairman reserves the right to change any pre-scheduled game to a different game for any reason. Check the sign-up sheet.**